

VFX (Visual Effects)



Course Description

Students undertaking this one year, face-to-face course will gain basic and fundamental knowledge about VFX (Visual Effects) and Film. Adobe Premiere, Adobe After Effects, Adobe Photoshop and Adobe Audition will be used in conjunction with live action and greenscreen filming to develop, edit and create videos with effects and still images. Autodesk Maya will be used to create 3D Models and apply the animation principles to 3D Animations. Throughout the year industry guest speakers visit to discuss VFX jobs and pathways, and to give feedback on Student's work.

This qualification is current in the national register

Pathways

Completion of this full certificate course may lead to further study in Certificate IV in Screen and Media, higher-level courses and degrees in 3D Modelling and Animation, Game Art and Visual Effects. After further study, entry level job titles relevant to this qualification include Paint & Roto artist, Matchmover/Tracking artist and can lead into roles like Composer, Production Assistant, VFX Assistant and Digital Artist Assistant.

Course Schedule

Course Length

Year (35 weeks)

Students must be prepared to complete required homework each week.

Training day and Time(s)

Wednesday: 4.30 pm – 7.30 pm

Thursday: 8.50 am – 3.20 pm

Course dates

5 February 2025 - 13 November 2025

Please note students must attend Wednesdays and Thursdays to complete the course.

Enrolment

Please register your interest in the Screen and Media course via email MSC.RTO479@schools.sa.edu.au

If you are currently at Secondary School, please enquire via your Home School VET Coordinator.

General enquires:

To enrol complete an online enquiry form www.msc.sa.edu.au/enrol (open in September 2024) or contact Student Services to make an appointment on 8366 2800

Approved evidence of completion of a relevant VET pathway must be provided.

LLN and pre training interview to be conducted by Marden Senior College prior to being accepted into the course.

Participant Eligibility Criteria apply.

Must be an Australian Citizen, permanent Australian resident or Eligible visa holder.

Enrolled in Year 11, 12 or 13 and are 16 years of age or turning 16 years of age in the year of study and are undertaking SACE.

Program Provider Contact: Georgina Moore

Phone: (08) 8366 2869 **email:** MSC.RTO479@schools.sa.edu.au



Program Content listed on following page

Course Competencies - VFX

Course Content: Students are required to complete 3 core and 8 elective units of competency to achieve this qualification.

Competency Code Core units	Competency Name	Nominal Hours
BSBCRT311	Apply critical thinking skills in a team environment	40
CUAIND311	Work effectively in the creative arts industry	50
CUAWHS312	Apply work health and safety practices	30
Elective units		
CUADIG311	Prepare video assets	30
CUAPOS211	Perform basic vision and sound editing	60
CUASOU212	Perform basic sound editing	30
CUAANM412	Create digital visual effects	80
CUAPHI403	Enhance, manipulate and output photo images	80
CUAANM302	Create 3D digital animations	75
CUAANM313	Create 3D digital models	75
ICTGAM303	Review and apply the principles of animation	60
	Total Nominal Hours	610
	<i>Up to 85 Stage 2 SACE credits upon completion of this qualification</i>	85

Nominal hours are used for SACE purposes and are not reflective of actual delivery hours

Additional course requirements:

Students to supply own USB / external hard drive and headphones (with a USB or 3.5mm connector), led pencils and notepad.

Work Placement Requirements: N/A

Class Size: 15 - 20

PLEASE NOTE: Courses will only commence if minimum enrolment numbers are met.
All information in this document was correct at the time of publication but is subject to change.



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